

JAVA INHERITANCE USAGE – A REPLICATION STUDY

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- We replicate the study “What programmers do with inheritance in Java?”
- Our goal is to validate the results
- We analyze the source code instead of the byte code
- Our preliminary results are close to original results, except for one research question (down-call).



Ewan Tempero



Hong Yul Yang



James Noble

ORIGINAL STUDY - WHAT PROGRAMMERS DO WITH INHERITANCE IN JAVA?

- Concentrates on the **usage** of the inheritance relationships in a project.
- Article is published in **ECOOP** – European Conference in Object Oriented Programming – proceedings in **2013**, pp 577 – 601.

WHAT PROGRAMMERS DO WITH INHERITANCE
IN JAVA?

```
public class P {  
    void p() {  
    }  
    void c() {  
    }  
}  
public class C extends P {  
    void c() {  
    }  
}
```

```
public class N {  
    void run() {  
        C aC = new C();  
        aC.p(); // reuse  
    }  
}
```

- ▶ Propose **a model** for inheritance usage,
- ▶ Analyze a corpus of **open source Java systems** – Qualitas Corpus* with this model at hand,
- ▶ Make the study **replicable**
 - ▶ Qualitas Corpus is available
 - ▶ Analysis results are reported in detail per project.

* E. Tempero, C. Anslow, J. Dietrich, T. Han, J. Li, M. Lumpe, H. Melton and J. Noble 'Qualitas Corpus: A Curated Collection of Java Code for Empirical Studies' *2010 Asia Pacific Software Engineering Conference (APSEC2010)*, pp336–345, December 2010.

- Subtype usage
- Reuse (external and internal)
- Downcall
- Other uses of inheritance

INHERITANCE MODEL - CONCEPTS

```
public class N {  
    P aPMethod(P aP) {  
        return new C(); // return statement  
    }  
    void run() {  
        P aP = new C(); // assignment  
        aPMethod(new C()); // parameter passing  
        aP = (P)(new C()); // cast  
    }  
}
```




```
public class P {
    void p() {
    }
    void c() {
    }
}
public class C extends P {
    void c() {
    }
    void t() {
        p();        // Internal
    }
}
```

```
public class N {
    void run() {
        C aC = new C();
        aC.p();    // External
    }
}
```

DOWNCALL : Late-bound self-reference

```
public class P {  
    void p() {  
        c();  
    }  
    void c() {  
    }  
}  
public class C extends P {  
    void c() {  
    }  
}
```



```
public class N {  
    void run() {  
        C aC = new C();  
        aC.p(); // Downcall  
    }  
}
```

- ▶ To what extent is **late-bound self-reference** relied on in the designs of Java systems?
- ▶ To what extent is inheritance used in Java in order to express a **subtype** relationship?
- ▶ To what extent can inheritance be replaced by composition – how often do we see **reuse**?
- ▶ What **other inheritance idioms** are in common use in Java systems?

```
public class P {  
    void p() { }  
}  
  
public class C extends P {  
}
```

```
public class N {  
    void run() {  
        C aC = new C();  
        aC.p(); // External  
    }  
}
```

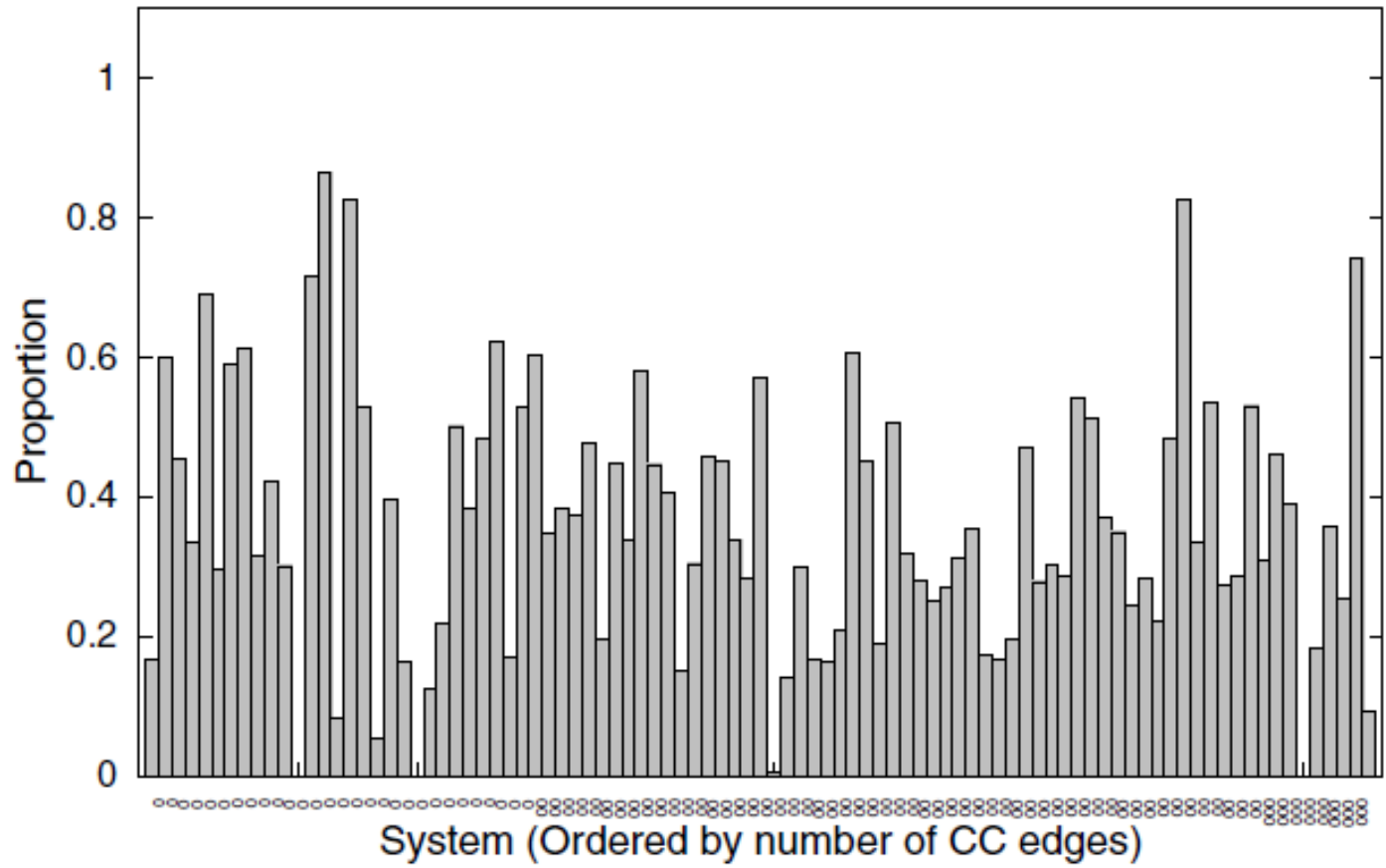
The number of **child- parent pairs** that show some type of usage (pair <C,P> is counted).

And **not the number of occurrences** (aC.p()). It does not matter if usage occurs once or many times.

WHAT COUNTS...

RESULTS OF THE ORIGINAL STUDY...

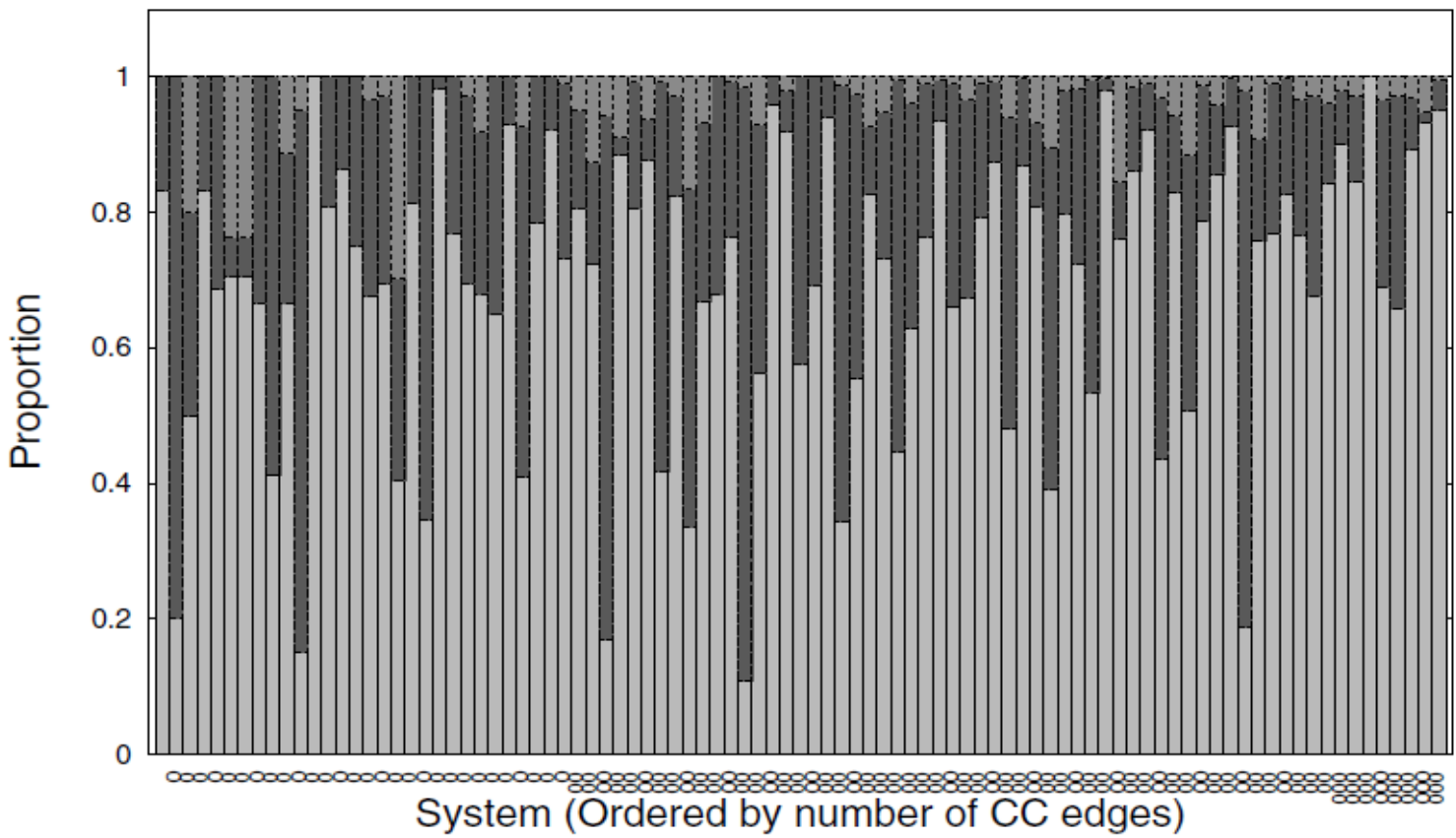
Downcalls (CC edges)



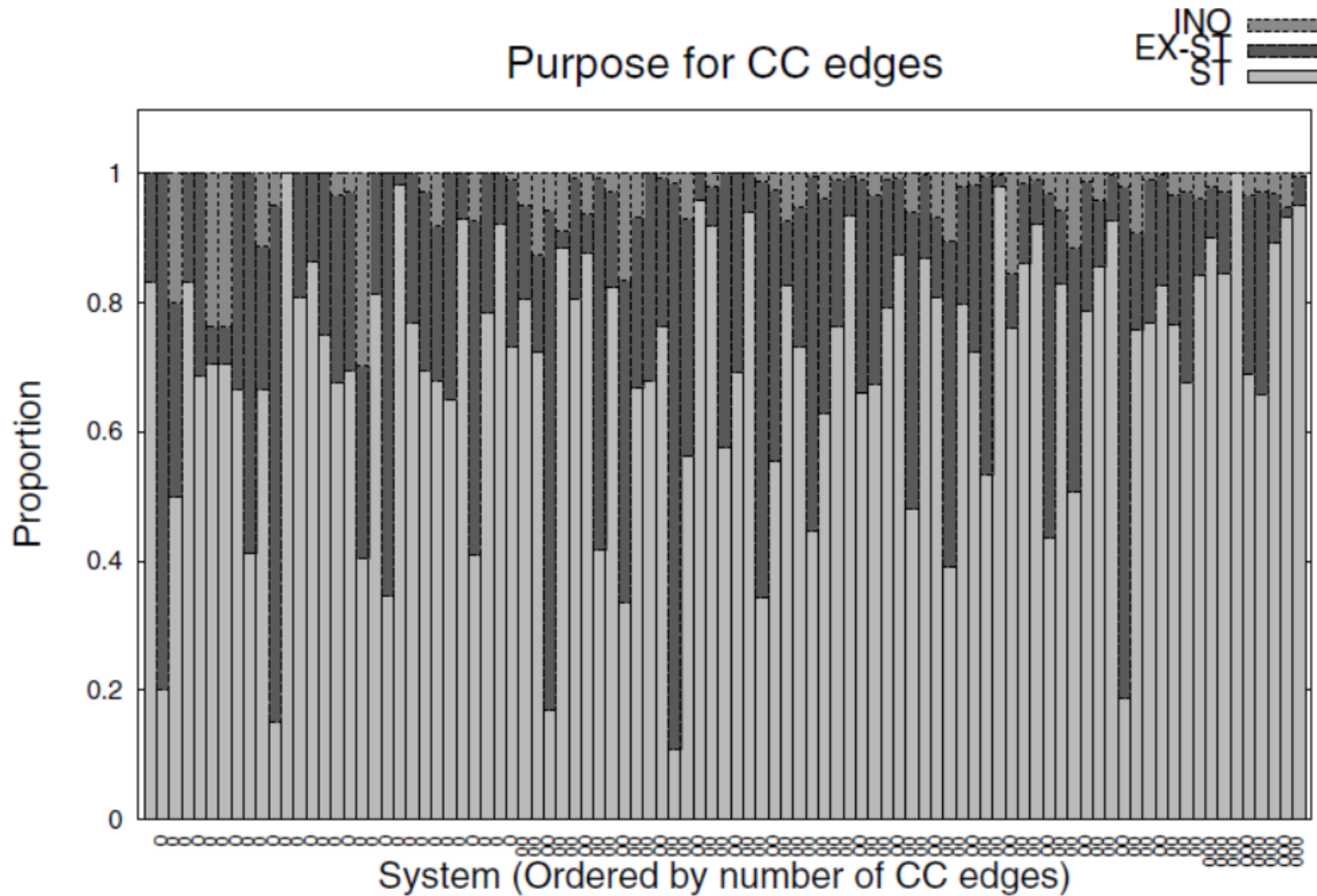
RESULTS – DOWNCALL – 33 %

Purpose for CC edges

INO
EX-ST
ST

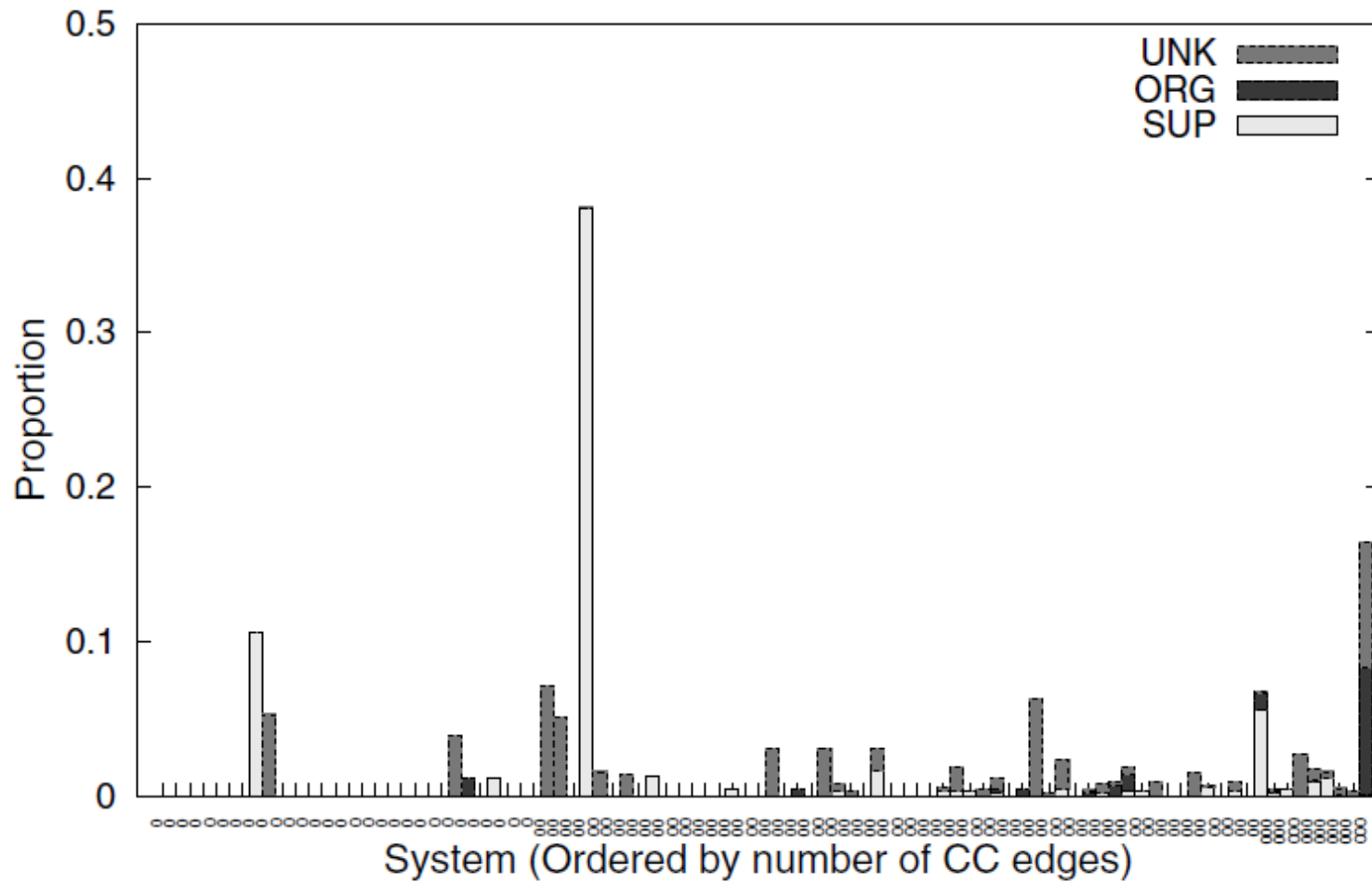


RESULTS – SUBTYPE – 66 %



RESULTS – EXTERNAL REUSE – 22 %

Other uses of CC edges



RESULTS - OTHER INHERITANCE USES

REPLICATION STUDY

Thesis for Master Software Engineering in UvA.

Planning to finish up at the end of August 2014.

To contribute to **the validation** of the original study results,

From a **different perspective**: Java source code instead of byte code.

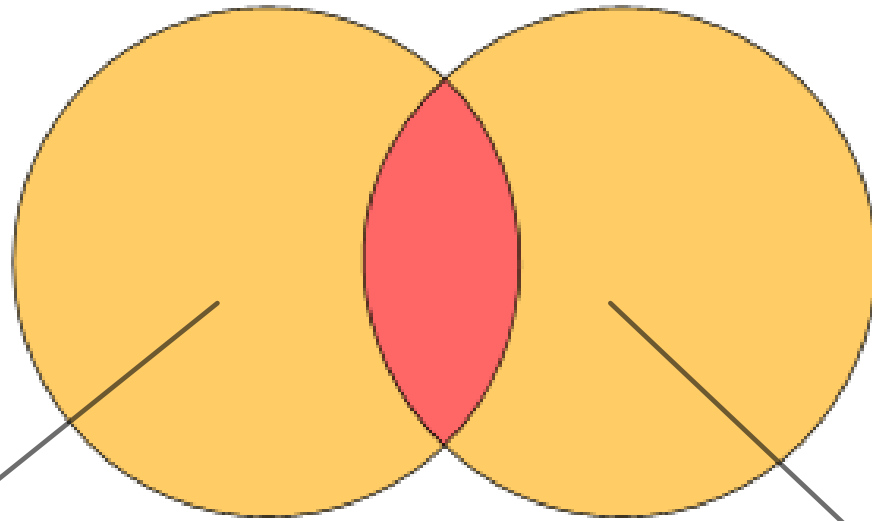
GOALS OF OUR STUDY

```
public static class GTToken
    extends Token
{
    int realKind =
        JavaParser15Constants.GT;
}
```

```
public ....Token$GTToken();

Code:
    stack=2, locals=1, args_size=1
    0: aload_0
    1: invokespecial #10 // Method
net/sourceforge/cobertura/javancss/p
arser/java15/Token."<init>":()V
    4: aload_0
    5: bipush      126
    7: putfield   #12 // Field
realKind:I
    10: return
```

DIFFERENCE 1: SOURCE CODE VS. BYTE CODE



Set of classes and
interfaces in project
byte code

Set of classes and
interfaces in project
source code

DIFFERENCE 2: SET OF TYPES
ANALYZED



Rascal

REPLICATION STUDY -
IMPLEMENTATION

- ▶ A programming language from CWI - SWAT group
- ▶ Used for meta-programming (software analysis, transformation, DSL implementations, ...)
- ▶ Integrated in Eclipse
- ▶ Open source
- ▶ Extensive online documentation and interactive tutorial
- ▶ Syntax similar to Java

RASCAL...

Create Abstract Syntax Trees

```
public void run() {
    set[Declaration] projectASTs =
        createAstsFromEclipseProject(|project://cobertura-1.9.4.1|,
true);
    map [loc, num] methodsMap = ();
    for (anAST <- projectASTs) {
        visit (anAST) {
            case m1:\methodCall(, , , )
                if (m1@decl in methodsMap) {
                    [m1@decl] = methodsMap[m1@decl] + 1;
                }
                else {methodsMap += (m1@decl : 1) ; }
            }
            case m2:\methodCall(, , ) : {
                if (m2@decl in methodsMap) {
                    [m2@decl] = methodsMap[m2@decl] + 1;
                }
                else {methodsMap += (m2@decl : 1); };
            }
        }
    }
}
map [loc, num] frequentlyCalledMethods =
(aMethod : methodsMap[aMethod] | aMethod <- methodsMap,
methodsMap[aMethod] > 400 );
}
```

Visit the nodes of the Abstract
Syntax Tree

Pattern match – pick the
method calls only

Map comprehension – filter result

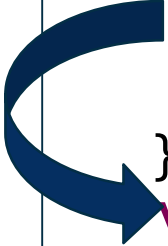


WORK IN
PROGRESS

PRELIMINARY RESULTS .

We expect **less** downcall cases than the original study

```
public class P {  
    void p() {  
        P aP = new P();  
        aP.c(); // receiver  
    }  
    void c() {  
    }  
}  
public class C extends P {  
    void c() {  
    }  
}
```



```
public class N {  
    void run() {  
        C aC = new C();  
        aC.p(); // Downcall  
    }  
}
```

DOWNCALL – LESS

```
public static class GTToken
    extends Token
{
    int realKind =
        JavaParser15Constants.GT;
}
```

```
public ....Token$GTToken();
```

Code:

```
    stack=2, locals=1, args_size=1
    0: aload_0
    1: invokespecial #10 // Method
net/sourceforge/cobertura/javancss/p
arser/java15/Token."<init>":()V
    4: aload_0
    5: bipush      126
    7: putfield   #12 // Field
realKind:I
    10: return
```

COMPILER INSERTS A METHOD CALL... 27

- We expect **approximately same** percentage of **subtype** cases – perhaps a little bit less
- Reason: **our analysis limitation** in parameter passing to the methods of third party types.

SUBTYPE – THE SAME

- We expect approximately **same** results,
- May be a bit less than original study – again, **calls that are inserted by compiler** may cause this.

EXTERNAL REUSE – THE SAME

- We expect more or less the same results about other uses
- Mainly that subtype and reuse explain most of the cases,
- Some minor differences can be expected.

OTHER USES – THE SAME

- Carry out the study from a different perspective: Java source code analysis,
- Verify the original study results for subtype, reuse and other uses of inheritance,
- Bring up a question about down-call – why the source code analysis deliver less down-call cases?

SUMMARY - OUR CONTRIBUTION

Original article: http://link.springer.com/chapter/10.1007/978-3-642-39038-8_24

Original study results:

<https://www.cs.auckland.ac.nz/~ewan/qualitas/studies/inheritance/>

Qualitas Corpus website: <http://qualitascorpus.com/>

Qualitas.compiled Corpus:

<http://java.labsoft.dcc.ufmg.br/qualitas.class/index.html>

Rascal homepage: <http://www.rascal-mpl.org/>

USEFUL LINKS


```
public class GParent <T> {  
}  
  
public class GChild <T>  
    extends GParent <T>  
{  
}  
  
public class GRunner {  
    GParent <P> aP= new GChild  
        <P> ();  
}
```

In the byte code, the type erasure is already applied for Java Generics,

In the source code, we have to find the correct mapping.

Challenging for subtype analysis during parameter passing.

We are working
on it...

Not finished yet...

We will be ready soon....

WORK IN
PROGRESS

CC, CI or II	Stands for:	
CC	Class – Class	Child and parent are both classes.
CI	Class - Interface	Child is a class and parent is an interface
II	Interface – Interface	Child and parent are both interfaces.

```
public class P {  
    void p() {  
    }  
}  
  
public class C extends P {  
}  
  
public class G extends C {  
}
```

```
public class N {  
    void run() {  
        C aC = new C();  
        aC.p(); // direct  
        G aG = new G();  
        aG.p(); // indirect  
    }  
}
```

DEFINITIONS (6) - DIRECT VS. INDIRECT
(REUSE AND SUBTYPE ONLY)

```
public class P {  
}
```

```
public class C extends P {  
}
```

```
public class G extends C {  
}
```

The relationship btw. C and P is **explicit**.

The relationship btw. G and P is **implicit**.

- Category
- Constants
- Framework
- Generic
- Marker
- Super

```
public class ConstantParent {
    static final int anI = 0;
    static final double aD = 2.9d;
    static final String anS =
"333";
}


public class ConstantChild
    extends ConstantParent
{
    // .....
}
```

```
public interface AMarkerParent
{
    // an empty interface
}

public class AnImplementor
    implements AMarkerParent
{
    // .....
}
```

- ▶ Only classes and interfaces (no enums, exceptions, annotations)
- ▶ No types from third party libraries analyzed
- ▶ Heuristics are used for defining framework and generic relations
- ▶ Static analysis – downcall results may overstate the reality.


```
public class P {
    void p() {
        c();
    }
    void c() {
    }
}
public class C extends P {
    void c() {
    }
}
```



Original study: They do **not** look for an explicit method call on an object of child type...

```
public class N {
    void run() {
        C aC = new C();
        aC.p(); // Downcall
    }
}
```

IMPORTANT DETAIL - DOWNCALL

```
public class P {  
    void p() {  
    }  
}  
  
public class C extends P {  
}  
  
public class G extends C {  
}
```

aG is reusing a method of P. But this is counted as external reuse between G and C...

```
public class N {  
    void run() {  
        G aG = new G();  
        aG.p();    // indirect reuse.  
    }  
}
```

IMPORTANT DETAIL: INDIRECT CALLS ARE COUNTED